**GAME TESTING SCHEDULE**

**MAY :**

* **Week 16 – 20:** 
  + Individual short tests with lab colleagues.
  + If the calibration is good enough, try a first full test with Doanh’s students on Friday 20?
* **Week 23 – 27:** 
  + Ideally three tests with Doanh’s students:
    - Monday morning
    - Wednesday morning
    - Friday morning

**JUNE:**

* **Week 30 – 3:** 
  + Nicolas Marilleau at the lab
  + Lead another full test of the game in the beginning of the week
  + Plan the first game session in Pham Tran on Friday third?
* **Week 6 – 10:** 
  + Workshop at LFAY on Tuesday 7th and Wednesday 8th (8-10 workshops?).
* **Week 13 – 17:**
* **Week 20 – 24:** 
  + Presentation at the USTH on the 22nd.
* **Week 27 – 1:**